

Levelling Performance				
	Level 2	Level 3	Level 4	Level 5
Consistency in decision making	<ul style="list-style-type: none"> An understanding of the appraisal markers set out in this document. Inconsistent application throughout the match linked to reading the play and situation. 	<ul style="list-style-type: none"> Developing greater consistency and accurate decision calls. Showing complete understanding of the rules and their application. Starting to use decisions and explanations to steer the match in a direction that assists the flow of the game. Starting to demonstrate the ability to develop greater consistency when making decisions. 	<ul style="list-style-type: none"> Accurate and consistent decision calls, demonstrating a complete understanding of the rules and how decisions can shape the flow of the game. Can read situations and apply the rules to those situations, including player movement and ball position. Capable of using decisions and explanations to steer the match in a direction that helps the game to flow. 	<ul style="list-style-type: none"> Demonstrates advanced knowledge of reading the play along with accurate application and interpretation of all rules within their decision making. Demonstrates consistent application of decision making throughout whole match. Applies correct decisions to all situations throughout the whole match. Ensures all players and audience understand what is happening and what is expected on the court of play for that match. Can consistently resolve problem areas, conflict and traffic issues using decisions and explanations. Able to think clearly and operate to the highest level during high pressure situations.
Recognising front wall interference (F)	<ul style="list-style-type: none"> Developing knowledge of which shots a player can play safely. 	<ul style="list-style-type: none"> Understands the rules and can apply them consistently. Has very good understanding of which shot options a player is able to play safely. 	<ul style="list-style-type: none"> Understands the space different levels of player require for straight and cross options. Understands the different options available on the forehand and backhand sides 	<ul style="list-style-type: none"> Demonstrates advanced understanding of what is a failure to provide access to the front wall. Ability to read the lack of ability to cross court where required. Ability to recognise safety situations where enough

			<p>depending on the relationship between ball and body.</p> <ul style="list-style-type: none"> • Understands the position of the ball and how that limits shot options in relation to the body, wall, and racket preparation. 	<p>movement has been provided to hit the ball.</p>
<p>Recognising the failure to provide direct access to the ball (A)</p>	<ul style="list-style-type: none"> • Developing understanding of the players movement in clearing out of the opponent's path to the ball. 	<ul style="list-style-type: none"> • Understands the rules and can apply them consistently. • Starting to demonstrate greater consistency and awareness of situations of player movement after hitting the ball. 	<ul style="list-style-type: none"> • Understands player movement to and from the ball depending on the situation. • Can read the play in the moment and understand the situation as it occurs. • Can interpret poor movement/blocks and take appropriate action. 	<ul style="list-style-type: none"> • Demonstrates advanced understanding of what is a failure to provide access. • Ability to read subtle movements/blocks where players make it difficult for the opponent to access their shot. • Ability to recognise little movement, some off the ball. • Ability to know and understand the movement patterns at the highest level, especially providing just enough of a line to the ball. • Uses decisions and explanations to problem solve situations and shape the play.
<p>Recognising poor effort to get to and play the ball (E)</p>	<ul style="list-style-type: none"> • Starting to develop a good understanding of the players movement to the ball. 	<ul style="list-style-type: none"> • Understands the rules and can apply them consistently. • Starting to demonstrate greater consistency and awareness of situations of player movement to the ball. 	<ul style="list-style-type: none"> • Consistently gives decisions that encourage the player to go to the ball and play the shot. • Understands how early decisions in this area will shape a game moving forwards. 	<ul style="list-style-type: none"> • Demonstrates advanced understanding of what is poor effort. • Ability to read a player's ability to look for, go to and play the ball at very highest level. • Ability to know and understand movement patterns at the highest level, especially a player running into the back of an opponent.

<p>Recognising swing interference (SW)</p>	<ul style="list-style-type: none"> Starting to develop an understanding of when a player can swing and play each ball safely. 	<ul style="list-style-type: none"> Understands the rules and can apply them consistently. Starting to demonstrate greater consistency and awareness of situations in which a player's swing is impeded. 	<ul style="list-style-type: none"> Understands the space players of differing levels require to be able to play the shot. Makes decisions that encourage players to hit the shot where possible. Understands when a player is exaggerating or altering their swing to manufacture a situation. 	<ul style="list-style-type: none"> Demonstrates advanced understanding of what is swing interference. Ability to read a player's ability to swing correctly at the very highest level. Ability to identify subtle changes in the swing when looking for a decision. Ability to know and understand the movement patterns at the highest level.
<p>Recognising minimal interference (M)</p>	<ul style="list-style-type: none"> Starting to develop an understanding of when there is contact, but the player can go through and hit the ball. 	<ul style="list-style-type: none"> Understands the rules and can apply them consistently. Has general consistency and awareness when there has been contact and players are able to go through and continue. 	<ul style="list-style-type: none"> Understands when interference is not enough to prevent a player getting through to play the shot. Makes decisions that help and shape the game to flow. 	<ul style="list-style-type: none"> Demonstrates advanced understanding of what is an indirect line to the ball. Understands when subtle interference can have a significant impact on the shot. Ability to read the play at the very highest level. Ability to know and understand the movement patterns at the highest level. Understands when an incoming player has made the interference happen.
<p>Recognising indirect line to the ball (I)</p>	<ul style="list-style-type: none"> Starting to develop an understanding of when there is a clear line to the ball. 	<ul style="list-style-type: none"> Understands the rules and can apply them consistently. Has general consistency and awareness when players are not looking for 	<ul style="list-style-type: none"> Understands the best line for access depending on the situation. Can read access depending on the situation, including the starting point of the striker. 	<ul style="list-style-type: none"> Demonstrates advanced understanding of what is an indirect line to the ball. Ability to read the play at the very highest level.

		the ball and are looking for their opponent.		<ul style="list-style-type: none"> Ability to know and understand the movement patterns at the highest level.
Recognising winning return (W)	<ul style="list-style-type: none"> Starting to develop an understanding of when a player has clearly hit a winning return. 	<ul style="list-style-type: none"> Understands the rules and can apply them consistently. Has general consistency and awareness when a player has clearly hit a winning return. 	<ul style="list-style-type: none"> Can read when a winning return has been hit at the highest level. This includes an understanding of when a player really does not want to play the next shot. 	<ul style="list-style-type: none"> Demonstrates advanced understanding of what is a winning return. Ability to read the play at the very highest level. Ability to know and understand player movement patterns at the highest level
Presentation and control of the match	<ul style="list-style-type: none"> Starting to demonstrate and develop the ability to present and control players within a match/event surrounding. 	<ul style="list-style-type: none"> Understands the rules and can apply them consistently. Calm and composed during announcements. 	<ul style="list-style-type: none"> Able to present the match clearly when making announcements. Able to control the match while using any technology. 	<ul style="list-style-type: none"> Demonstrates exceptional control and presentation skills. Demonstrates exceptional use of words, tone and body language, showing clarity where appropriate
Composure and body language under stress	<ul style="list-style-type: none"> Demonstrates the ability to control and composure within a match/event surrounding. 	<ul style="list-style-type: none"> Able to deliver the score and decisions in a composed manner when under stress. 	<ul style="list-style-type: none"> Able to remain calm and composed under pressure, evident by communication, explanations and any use of technology. Consistent body language when the focus of the player, camera or crowd is on them. 	<ul style="list-style-type: none"> Demonstrates complete composure and total control of each situation. Demonstrates control in exceptionally difficult situations and environments.
Clear communication with the players	<ul style="list-style-type: none"> Demonstrates the ability to develop clear communication techniques with players within a 	<ul style="list-style-type: none"> Understands the rules and can apply them consistently. Demonstrating consistent communication with players within a match/team surrounding. 	<ul style="list-style-type: none"> Able to communicate consistently with either player. Able to provide explanations in a clear and concise manner. 	<ul style="list-style-type: none"> Demonstrates accurate and clear communication in all situations within the game. Demonstrates spoken words and tone that are appropriate to each situation.

	match/event surrounding.		<ul style="list-style-type: none"> • Able to get the attention and understanding from the players when speaking to them. 	
Application of Rule 14 (Illness, Injury and bleeding)	<ul style="list-style-type: none"> • Demonstrates a developing application of all aspects of Rule 14. 	<ul style="list-style-type: none"> • Understands Rule 14 and can apply it consistently. • Starting to demonstrate greater consistency and application of Rule 14. 	<ul style="list-style-type: none"> • Can identify when implementation of the rule is required and when a player is using unsportsmanlike behaviour. • Able to communicate and clarify the situation and timings to all involved. 	<ul style="list-style-type: none"> • Demonstrates advanced knowledge of Rule 14 and applies the rules accordingly. • Demonstrates complete control of all Rule 14 situations. • Demonstrates clarity when required. • Ensures play continues with minimum disruption and confusion.
Application of Rule 15 (Conduct)	<ul style="list-style-type: none"> • Demonstrates a developing application of all aspects of Rule 15. 	<ul style="list-style-type: none"> • Understands the rules surrounding Rule 15 and can apply it consistently. • Able to use code of conduct effectively as required. • Starting to demonstrate greater consistency and application of Rule 15. 	<ul style="list-style-type: none"> • Implements code of conduct as appropriate. • Capable of using decisions, providing explanations and applying penalty consequences in managing the match. • Understands when to use decisions and explanations during rallies, including when a player has blocked. 	<ul style="list-style-type: none"> • Demonstrates complete control of all conduct situations. • Knows and applies the rules accordingly. • Demonstrates clarity in the application of Rule 15 where required. • Is fully competent in all form filling activities related to code of conduct. • Can include all required details accurately as they occurred in case of an inquiry or appeal.
Performance as a Marker	<ul style="list-style-type: none"> • Demonstrates developing knowledge of the role and 	<ul style="list-style-type: none"> • Understands the timings for an event and match. • Can implement match announcements, calls and 	<ul style="list-style-type: none"> • Understands when to make calls. • Understands the timings involved within the match. 	<ul style="list-style-type: none"> • Demonstrates excellent verbiage of approved markers calls. • Implements timely interventions where appropriate.

	<p>performance as a marker.</p> <ul style="list-style-type: none"> • Demonstrates improved consistency in all marking areas. 	<p>timings to a high level without hesitation or doubt.</p>	<ul style="list-style-type: none"> • Able to facilitate the game so it flows in the best manner possible. 	<ul style="list-style-type: none"> • Demonstrates clarity and composure where appropriate.
<p>Providing explanations for decisions</p>	<ul style="list-style-type: none"> • Demonstrates developing knowledge of appropriate explanations for each decision. • Starts to demonstrate the knowledge and understanding of how right decision /correct explanations fits in with the smooth running of a match. 	<ul style="list-style-type: none"> • Understands the rules and can apply them consistently. • Can consistently provide good rationale for decisions. • Developing consistency in knowing and understanding why a decision is made. 	<ul style="list-style-type: none"> • Able to support decisions by providing clear explanations. • Able to direct the players using the explanations. • Understands the balance between explanations and consistent dissent. 	<ul style="list-style-type: none"> • Provides advanced, easy to follow and clear explanations. • Able to explain to players exactly what is required of them. • Demonstrates a high level of technical understanding of situations and be able to explain them in a clear and simple way. • Shows advanced dialogue with players and audience, not condescending or talking down to either player.
<p>Presentation at televised/streamed events</p>	<ul style="list-style-type: none"> • Starts to demonstrate the ability and knowledge of what is expected on how to present themselves at a televised event. 	<ul style="list-style-type: none"> • Able to present the match effectively and can follow the wording from the technology. • Able to interact with the players or the Video Referee. • Able to announce the score or situation in a clear and concise manner. 	<ul style="list-style-type: none"> • Able to present the match well and naturally, using correct terminology. • Able to keep the viewers informed of stoppages as they occur. • Able to communicate well switching between announcing, players and the Video Referee. 	<ul style="list-style-type: none"> • Words, Tone of voice and Body Language are of advanced quality. • Knows How and When to talk to players/spectators alike. • Knows the correct terminology without relying on the technology. • Comfortable presenting the match and able to interact seamlessly with players, announcing and the Video Referee.

<p>Use of technology including console and or video referral</p>	<ul style="list-style-type: none"> • Basic navigation of any scoring device • Demonstrates an awareness of the importance of accurate match data input. 	<ul style="list-style-type: none"> • Understands any referee related technology and can use it consistently. • Good navigation of any scoring device. 	<ul style="list-style-type: none"> • Demonstrates excellent navigation of any scoring device. • Accurate verbiage as per any scoring device as defined by the Video Referee approved guidelines. • Excellent working knowledge of SquashRef. 	<ul style="list-style-type: none"> • Demonstrates advanced navigation of any scoring device. • Accurate verbiage as per any scoring device as defined by the Video Referee approved guidelines. • Makes very short or no delay when rectifying mistakes. • Is aware of the players and situation while using any technology. • Ability to accurately input complex match scenario data into SquashRef software.
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